# Fatih Unal VFX Artist

A senior / lead vfx generalist with over 8 years of experience working in leading post production companies. I have worked on series, films and commercials for both TV and streaming platforms. I develop tools for vfx applications and provide support to increase their performance with Python. Additionally, my extensive knowledge of Unreal Engine and 3D allows me to provide comprehensive support to the workflow. Besides, I am currently working on improving my skills in C++.

### **EXPERIENCES**

| Aug 2022 - Present<br>Full-Time      | <b>PIPELINE TD, COMPOSITING TD, VFX GENERALIST</b><br>Imaj Studios<br>Working with the movies, platform series, commercials.<br>Netflix, Amazon Prime, Disney Plus series and Movies.<br><b>www.imajonline.com</b>  |
|--------------------------------------|---|
| Oct 2019 - Aug 2022                  | <b>COMPOSITING SUPERVISOR</b><br>Anima istanbul VFX / Animation Studio<br>Working with the commercial compositing supervising.<br>Garanti BBVA, OZMO, ISBANK,TURKCELL, and much more commercial series/films.<br>www.animaistanbul.com  |
| Jul 2018 - Oct 2019<br>Full-Time     | LEAD COMPOSITING ARTIST / PIPELINE TD / COMPOSITING TD<br>1000 Volt Post-Production<br>I am working as lead compositing artist and develop pipeline integration with Python, TCL etc<br>Portrait of Beauty, Comidark Films 2: The Pawn, Girl with No Mouth, Stunt School, The Gift (NETFLIX)-<br>The Protector(NETFLIX), Saygi, Karakomik Filmler: Kacamak, Vlad the Impaler, (see:IMDB)<br>www.1000volt.com.tr |
| Feb 2017 - Jul 2018<br>Full-Time     | <b>COMPOSITING ARTIST</b><br>Anima istanbul VFX / Animation Studio<br>Working with the commercial compositing supervising.<br>Garanti BBVA, OZMO, ISBANK,TURKCELL, and much more commercial series/films.<br>www.animaistanbul.com  |
| Nov 2017 - Dec 2017<br>Project Based | <b>COMPOSITING ARTIST / COMPOSITING TD</b><br>Grafi2000 Production<br>Compositing and effects artist.<br>Kral Şakir: Game Time - 3D Animation movie.<br><b>www.grafi2000productions.com</b>   |
| Oct 2017 - Dec 2017<br>Project Based | <b>GENERALIST</b><br>YOYO Production<br>Compositing and effects artist.<br>Bilim Kahramanları, Compositing, Rendering, FX - 3D Animation Movie<br><b>www.yoyofilm.com</b>   |
| Dec 2016 - Aug 2017<br>Freelancer    | GENERALIST<br>Playanim (Now: Melon)<br>3D Assets modelling, Enironment, FX, Compositing.<br>Youtube Series: Gummy Bear, Emmy etc.<br>www.melonproduction.com.tr   |

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#### www.fatihunal.net Mevlana st. 3420, ISTANBUL/TR

#### **EXPERIENCES**

Jan 2016 - May 2016 Freelancer **Compositing / Fx** Imaj Post Production Commercial and Movies Hesapta Ask, Küçük Esnaf, Bir Baba Hindu. - Commercial: Beko, Tefal **www.imajonline.com** 

#### EDUCATION

| June 2010 - 2015 | <b>Dokuz Eylül University / Izmir - TR</b><br>Graduate Faculty of Fine Arts / Department of Film Design<br>Animation Film Cinematography and Directing<br>Won the aptitude tests as the 1st<br>Best graduate project winning award |
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| June 2006 - 2009 | Mediterranean University / Antalya - TR  |
| Dropout          | Vocational School of Technical Sciences Mechanical   |

I am drop out 3th year for the Dokuz Eylül University/ Fine arts department

#### SKILLS

• Strong knowledge of CGI

- Good organizational and analytical skill, and able solve problems
- Good working knowledge of pixel based applications
- Nuke, Fusion, After Effects, Photshop, Premiere etc.
- intermediate level knowledge of 3d based applications Maya, Blender, 3Ds Max, Unreal Engine 5
- Good working knowledge of Pipeline Directing and Development
  - Familiarity with pipeline issues and problem solving Python, TCL, Expressions (Littlebit C++)
    - Integrating applications for improving to workflow
- Ability to learn and adapt quickly to new technologies and techniques
- Able to work under pressure
- Always excited when starting a new job